

# RALLI INTERNATIONAL SCHOOL

SESSION: 2024-25

MONTH: OCTOBER

## GLIMPSES OF EXPERIENTIAL LEARNING ACTIVITIES



**“Experiential learning comprises learning activities, both inside and outside the classroom that are designed to actively engage students to learn by doing and then reflecting on the process as well as their own experiences. This helps in developing their understanding.”**

# CLASS-9

## ENGLISH

### E.L. ACTIVITY: ROLE PLAY ACTIVITY (DRAMATIZATION)

The students of Grade 9 showcased an engaging role-play activity, embodying the lives and achievements of iconic personalities such as Amitabh Bachchan, Milkha Singh (Flying Sikh), Mary Kom, Albert Einstein and Dr. APJ Abdul Kalam (Missile Man). The students in groups researched their chosen personality, focusing on their background, achievements, and significant contributions to society, which they presented through costume & enactment. Through enacting key moments from their lives, students explored hard work, innovation, and commitment to excellence.

One group of students showcased scenes from the life journey of Mary Kom, from a small village in Manipur to becoming a world champion boxer. Whereas another group highlighted the struggles of Milkha Singh as a refugee and his transformation into one of India's finest athletes. The humble beginning of APJ Abdul Kalam along with his immense contribution to science and technology in India was highlighted by another group of Students. The portrayal of Albert Einstein emphasized his contributions to science as well as his challenges in school and early career.

The Role play served as a memorable experience, fostering values of hard work, resilience, and ambition in students. This activity also enriches their oratory skills and boost their confidence.







# CLASS-10

## ENGLISH

### S.E.ACTIVITY: ASL (SPEAKING ASSESSMENT) DEBATE

**“Debate is not only about clashing ideas; it is an opportunity to refine our own thoughts, challenge assumptions, and uncover new perspectives.”**

A debate exercise was planned in the classroom to help students improve their public speaking abilities and train them to be eloquent while expressing their views and opinions. The session was a kaleidoscope of viewpoints, thoughts, and perspectives that enriched the pupils' understanding.

The activity began with basic instructions and concluded with logical arguments from both teams. The major goal of the activity was to examine their speaking abilities and improve their logical thinking and fluency.

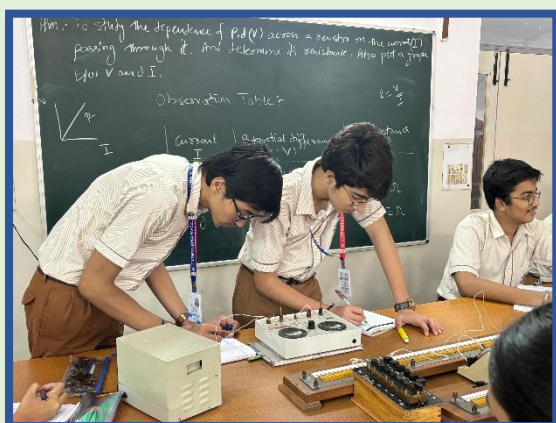




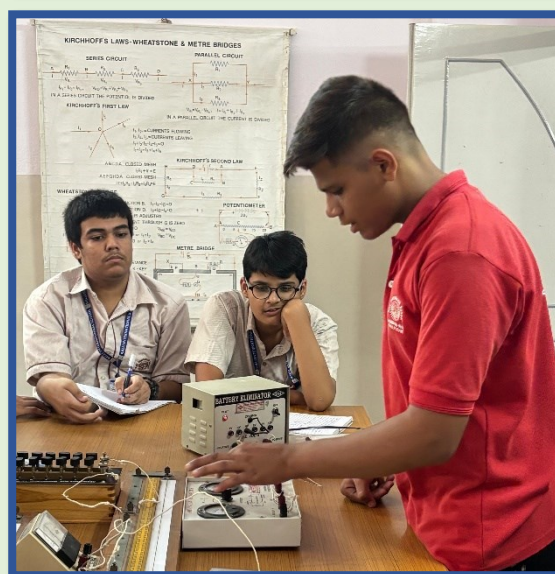
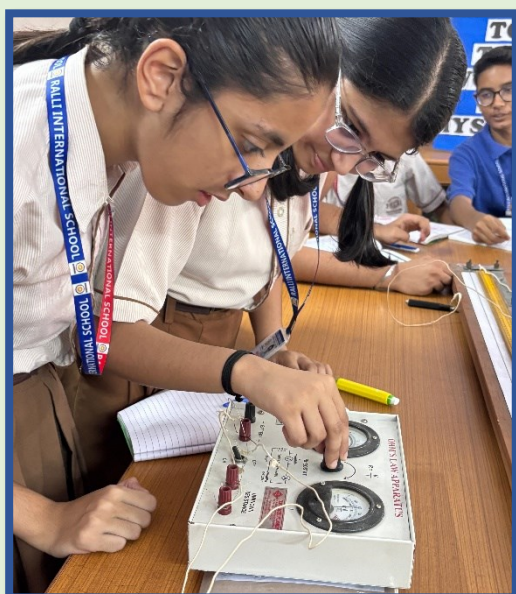
## PHYSICS

### LAB ACTIVITY: TO STUDY THE DEPENDENCE OF POTENTIAL DIFFERENCE (V) ACROSS RESISTOR ON THE CURRENT (I)

The students of Grade 10 learned to verify OHM'S LAW with their practical workout. The main objective of this activity was to assess the theoretical understanding of the students. The students recorded various values of voltage (V) and current (I) and then calculated the ratio for each set of readings. The students displayed a good understanding of the experiment and performed the procedures accurately. The results obtained were consistent with theoretical expectations, showcasing their competence in handling laboratory equipment and interpreting results.



In this way, the students were able to relate their theoretical knowledge with the real world scenarios in their surroundings and their applications.



# CLASS-11 & 12

“Sports teach us discipline, Science show us why; together, they prove that limits exist only to be broken.”

## SCIENCE

### MAJOR E.L. ACTIVITY: SCIENCE IN SPORTS

For the students of Grade 11 and 12 from Science Stream, a major Experiential Learning Activity was conducted for engaging the students to the fun side of science. The overarching theme of the event was “Science in Sports”, focussing on how sports science enhances the athletic performance through scientific methods such as training regimes and dietary plans which optimize athletes’ potential.

The students were divided into groups and they enthusiastically created science-based games, such as: Logic League, Notation Knockout, Ball and Straw and the Coin Card game etc. This not only demonstrate their passion for learning but also underscored the idea that learning is most effective when it is fun. Another lot of students prepared science-quiz, which featured warm-up rounds, buzzer challenges, and a rapid-fire round. The students also developed jigsaw puzzles, enhancing their observation skills, attention to detail, and the ability to recognize patterns and relationships.

Overall, the activity fostered creativity, teamwork, research, and coordination. Students gained science awareness and were also able to explore scientific principles in a way that connected with their psycho-social and emotional learning. Cherry on the top of this activity was “Blood Circulation Dance” in which the students artistically demonstrated the human heart’s circulatory system. The participants and onlookers enjoyed the activity, making it a productive and enriching experience.







